

Pinball Wizards, Extended Challenge

In this extended maker session we will make uber-cool pinball machines. Then we'll play them.



For those of us who haven't played old school pinball for a while, here's a reminder of some classic features:

bumpers	slingshots	ramps
targets	holes	spinners
magnets	multiple balls	

have fun. make something crazy.

Puppets

Write a mad-libs sentence. Then engineer and build puppets to improvise a skit that depicts your sentence or phrase.



have fun. make something crazy.



Sound Feedback Machine

have fun. make something crazy.



Tractor Pull Redux

Remember that failed tractor pull we attempted at Dark Horse last year? Well, we are going to try it again.

Engineer a machine that can haul a _____ pound weight the greatest distance.

have fun. make something crazy.



Produce a product...

that can

have fun. make something crazy.



Illusory perpetual motion machine build-off

have fun. make something crazy.



3D Mobile

have fun. make something crazy.



Clothing gadgets

have fun. make something crazy.